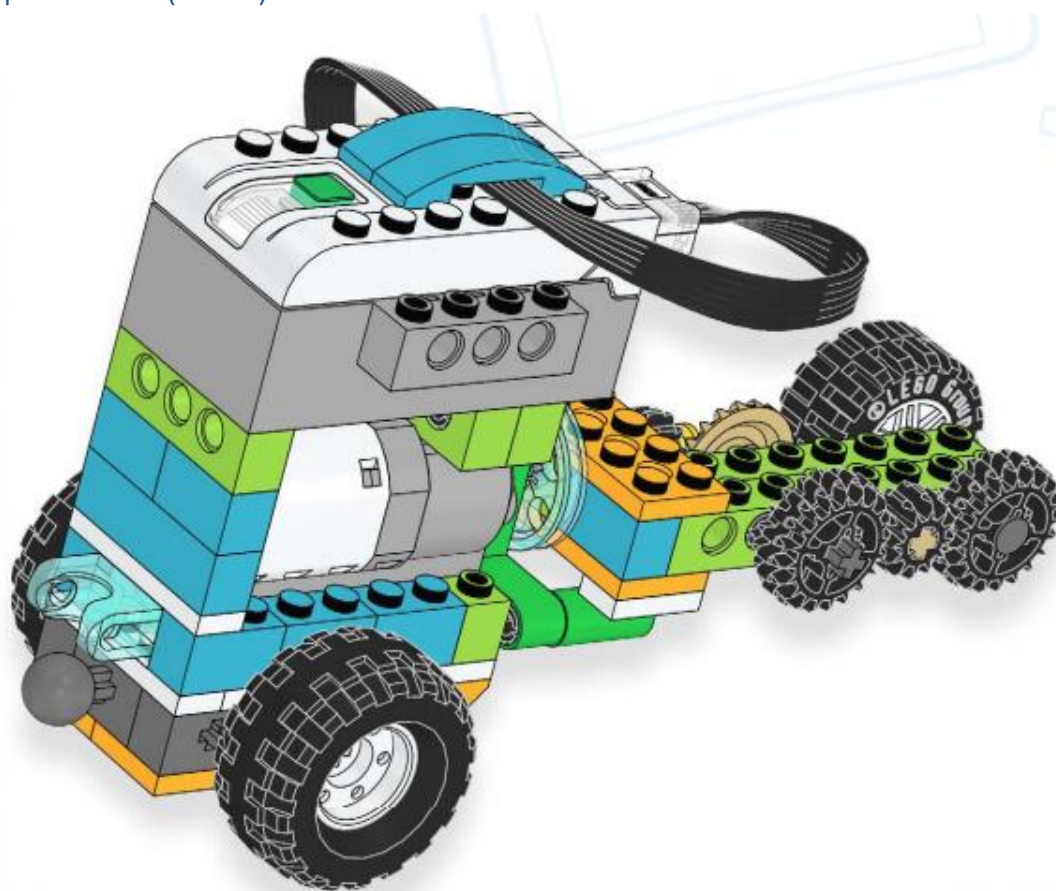
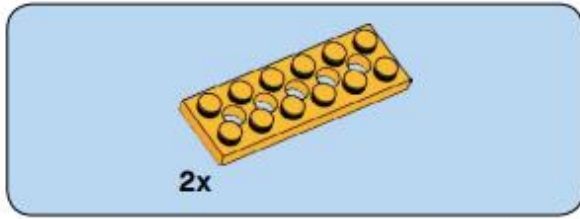


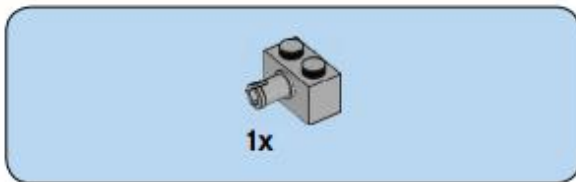
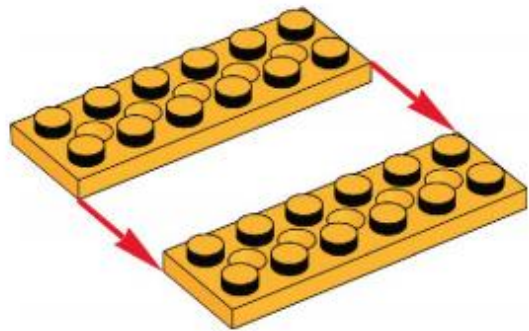
## Capítulo 37 (Turn) Turno



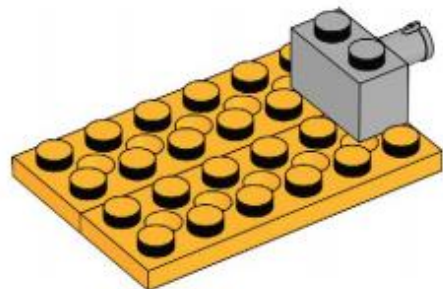
Para realizar este capítulo necesitaremos un solo Kit.

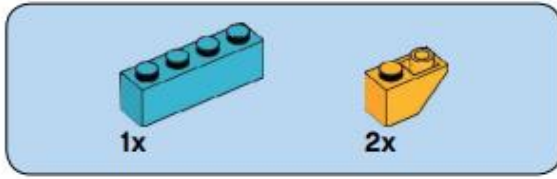


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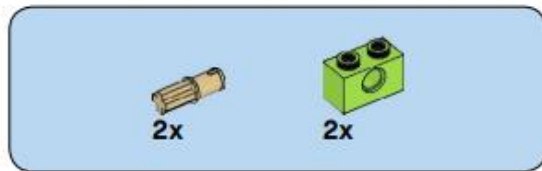
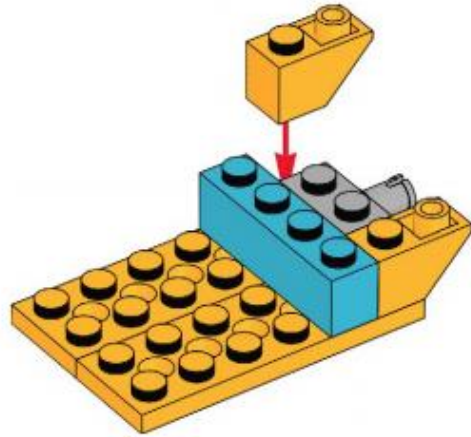


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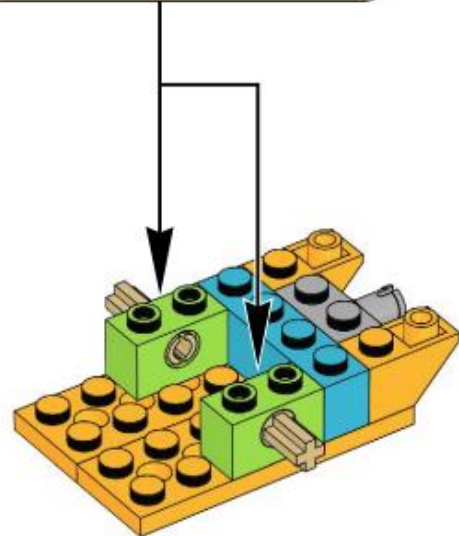
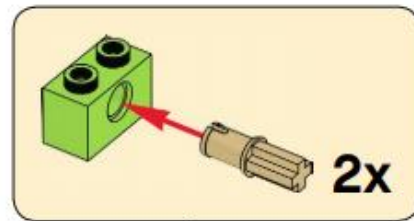


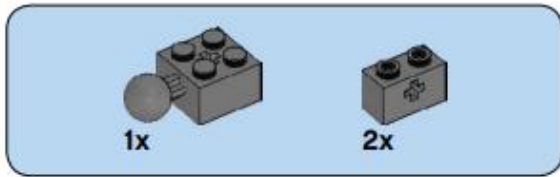


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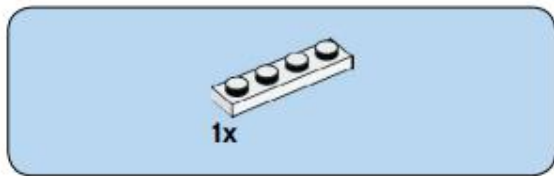
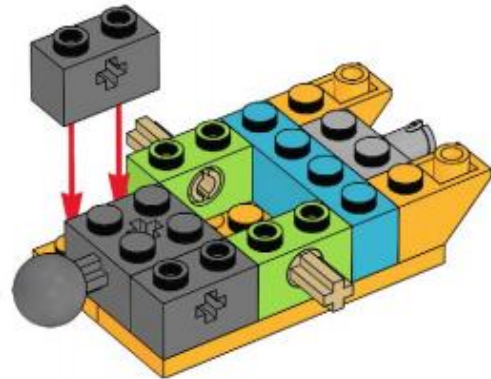


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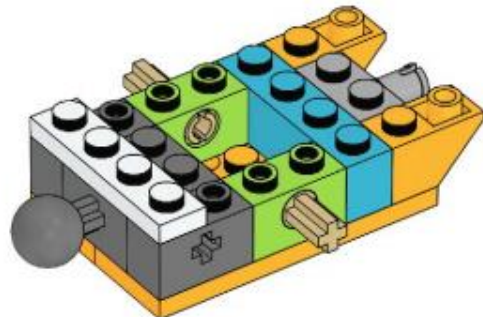


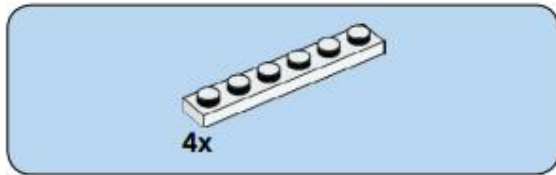


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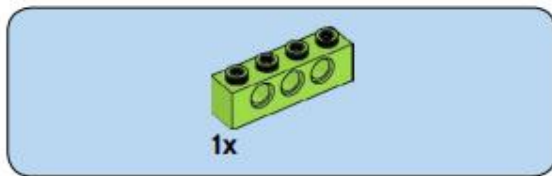
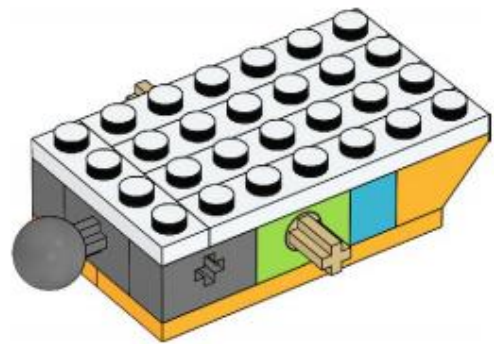


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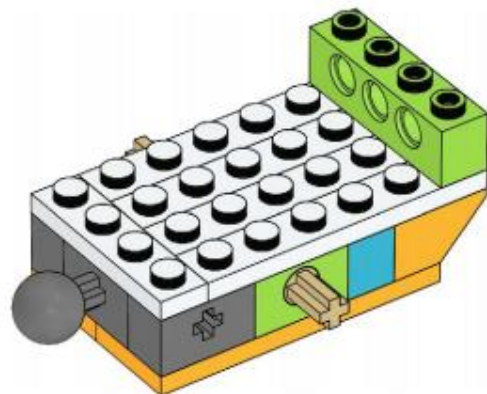


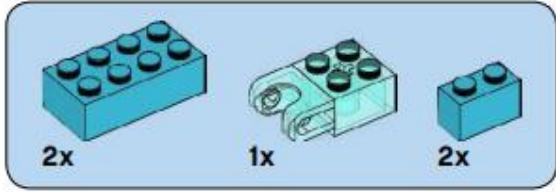


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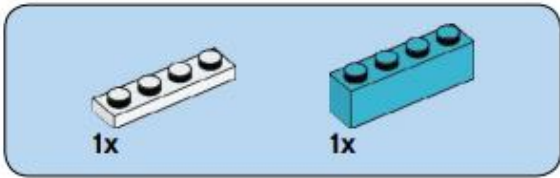
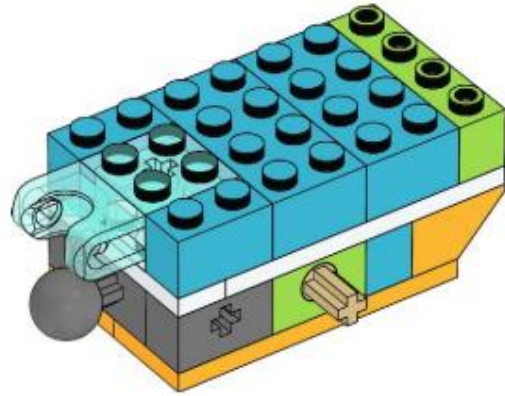


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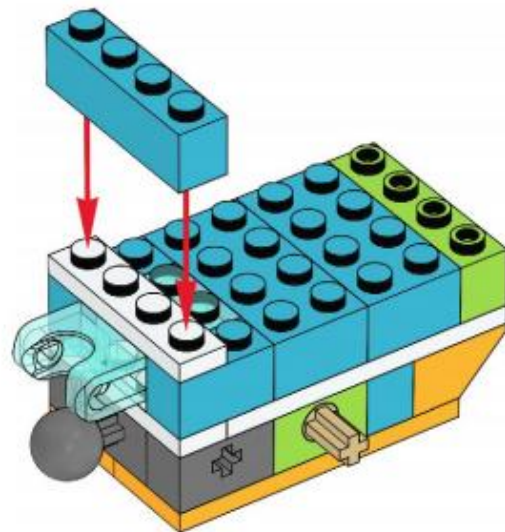


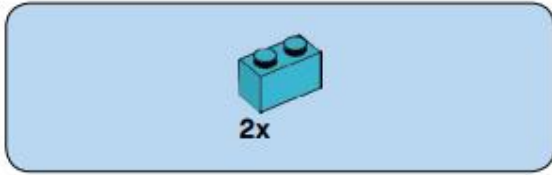


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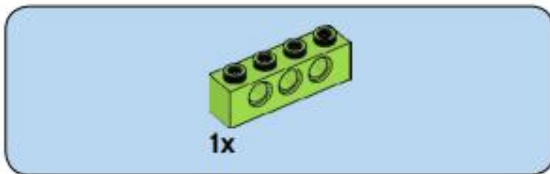
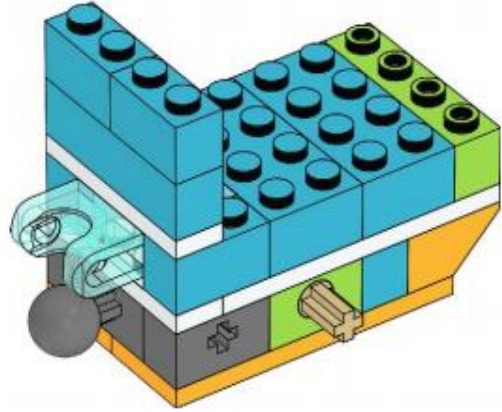


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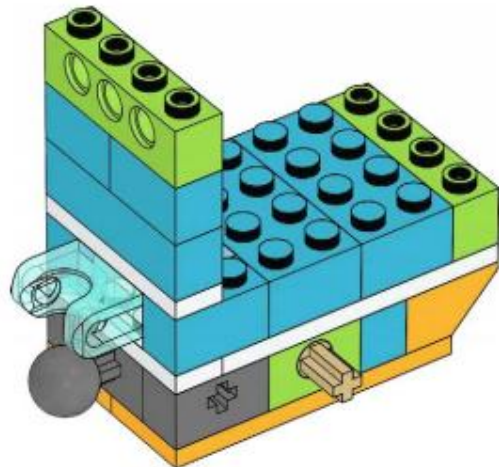


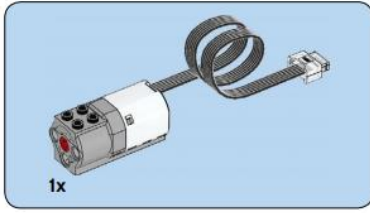


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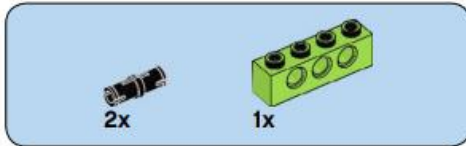
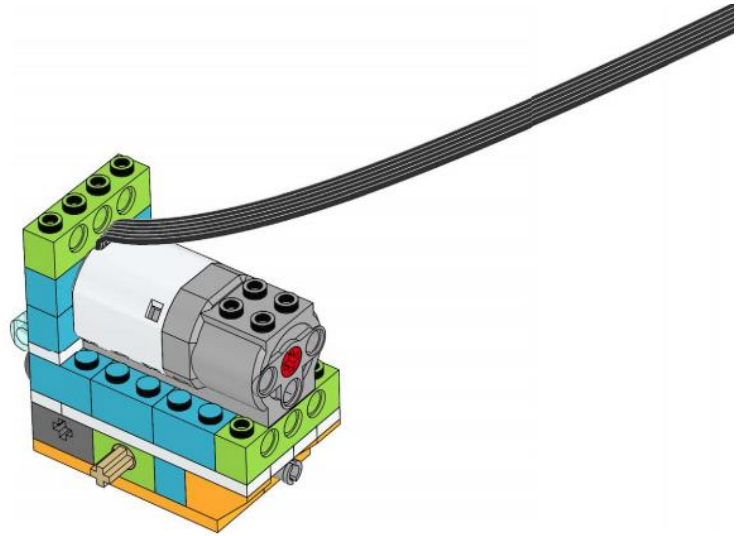


**12**

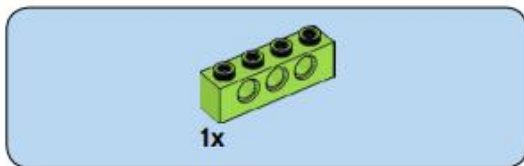




13



14

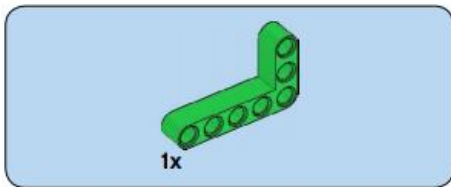
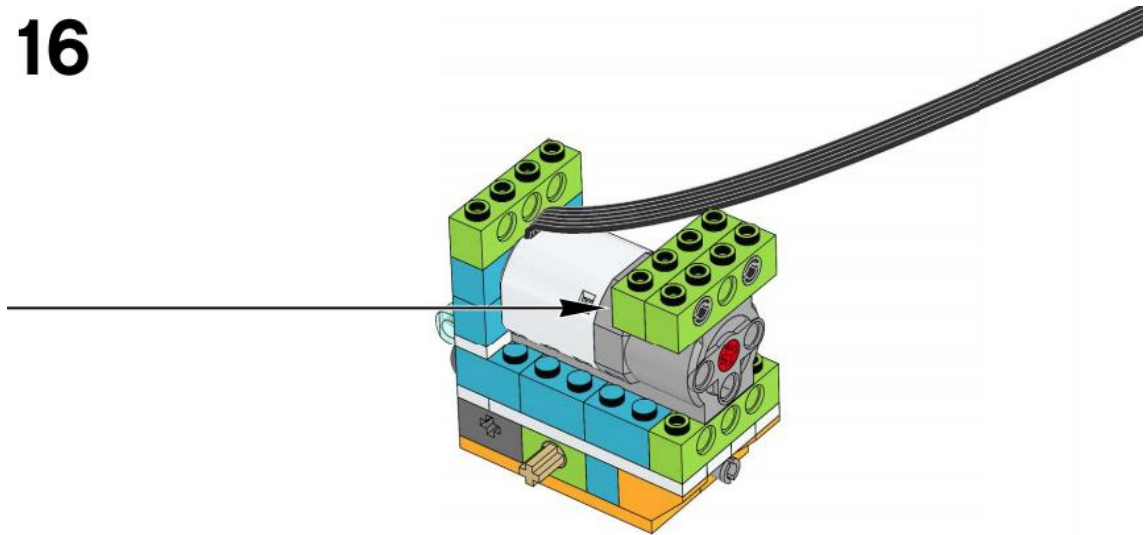


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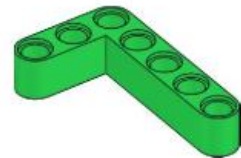




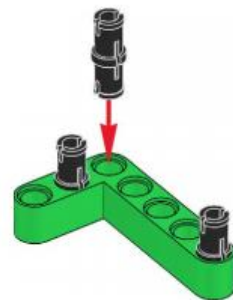
16



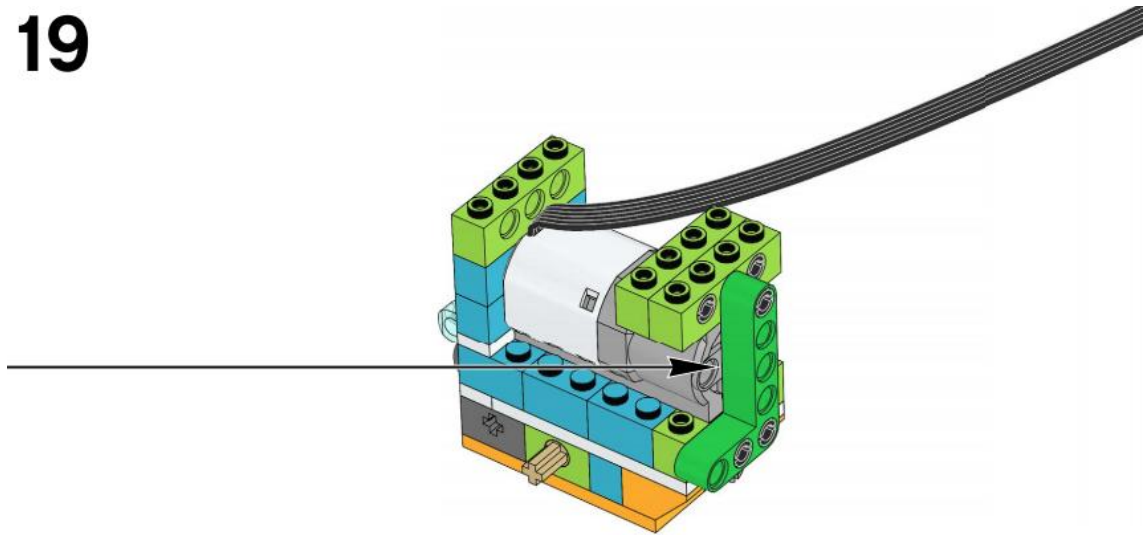
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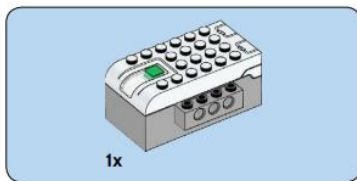
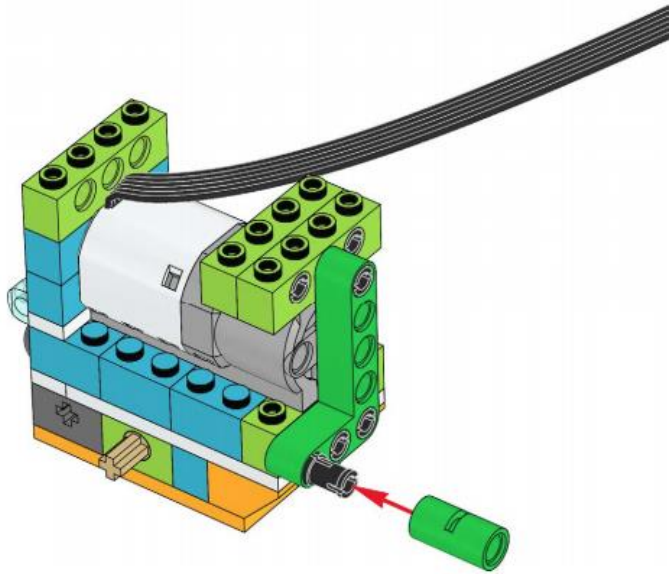
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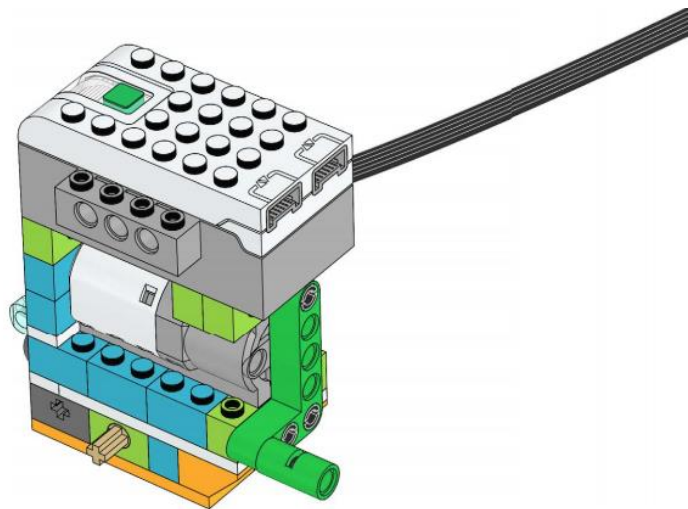
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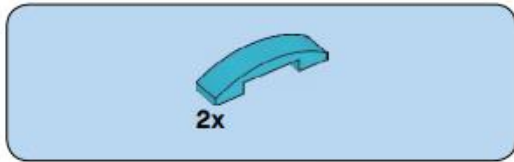


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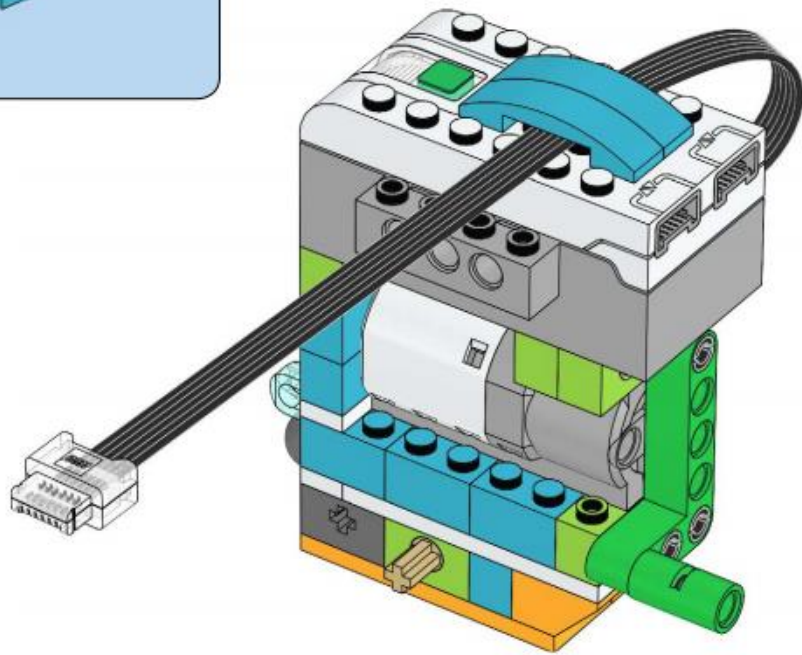


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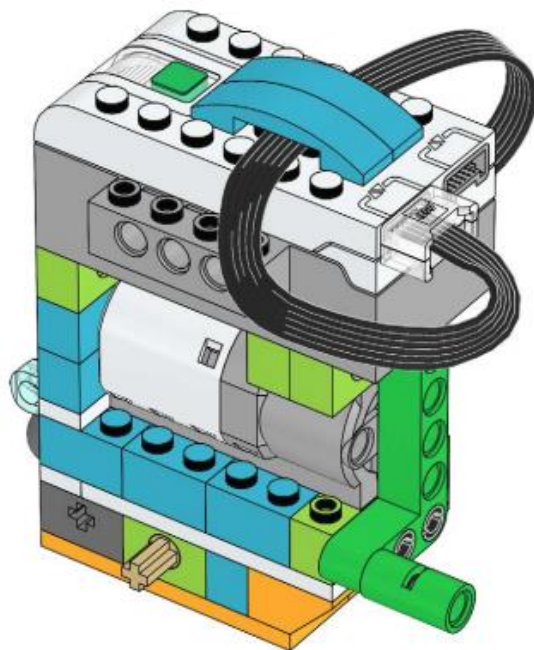


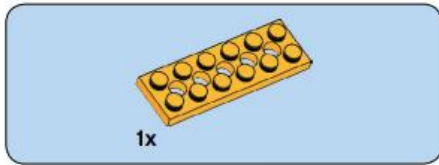


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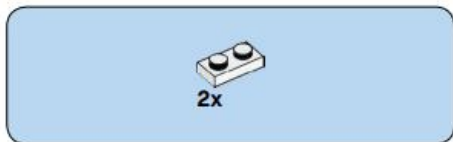
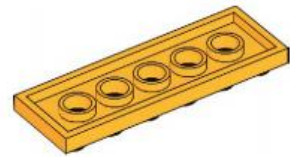


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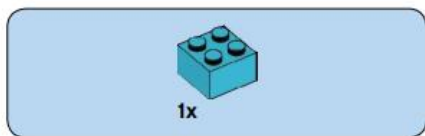
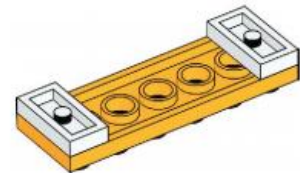




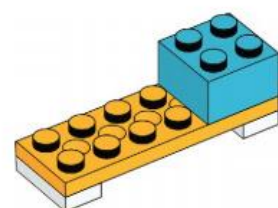
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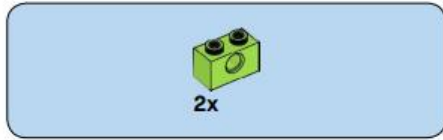


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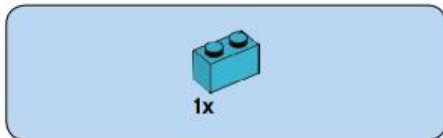
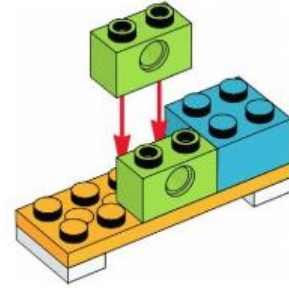


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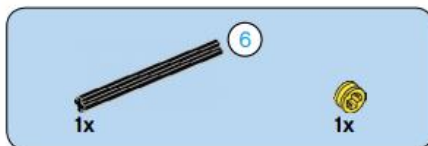
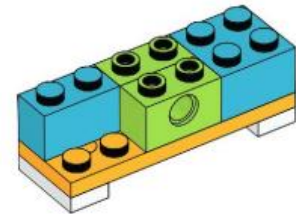




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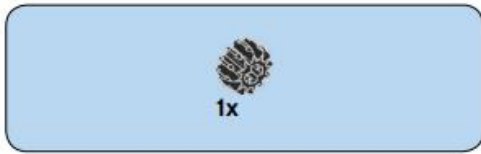


28



29

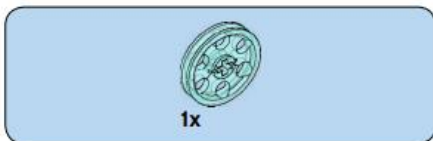
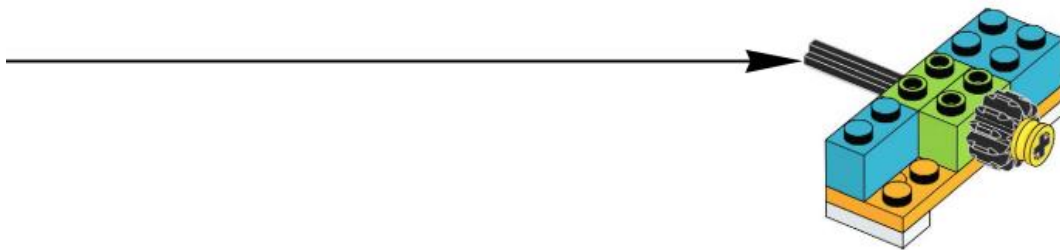




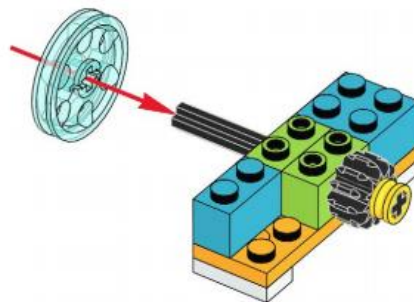
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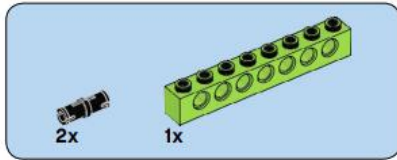


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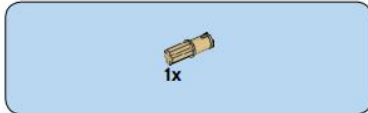
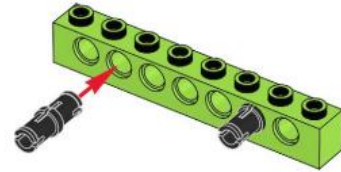


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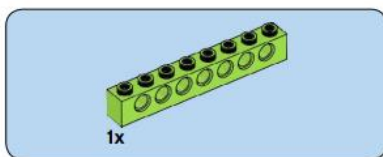
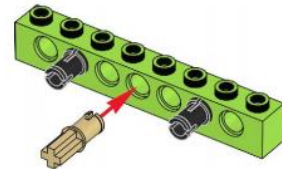




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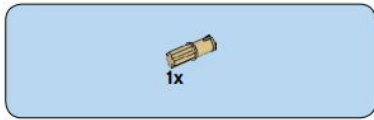


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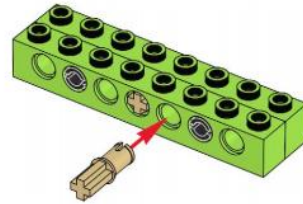


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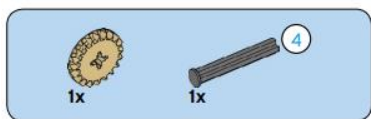
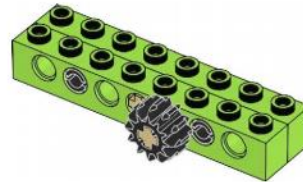




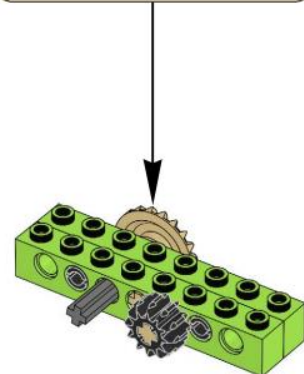
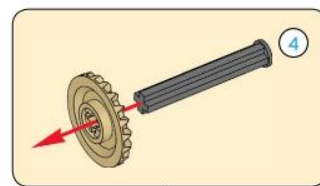
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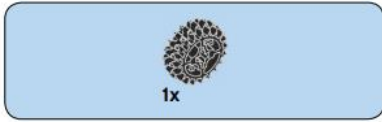
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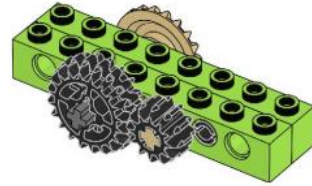
**38**



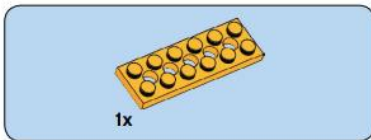




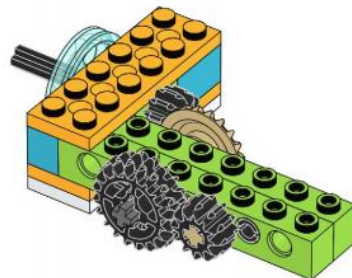
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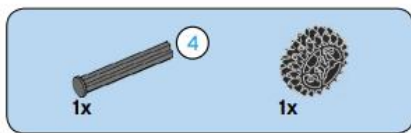
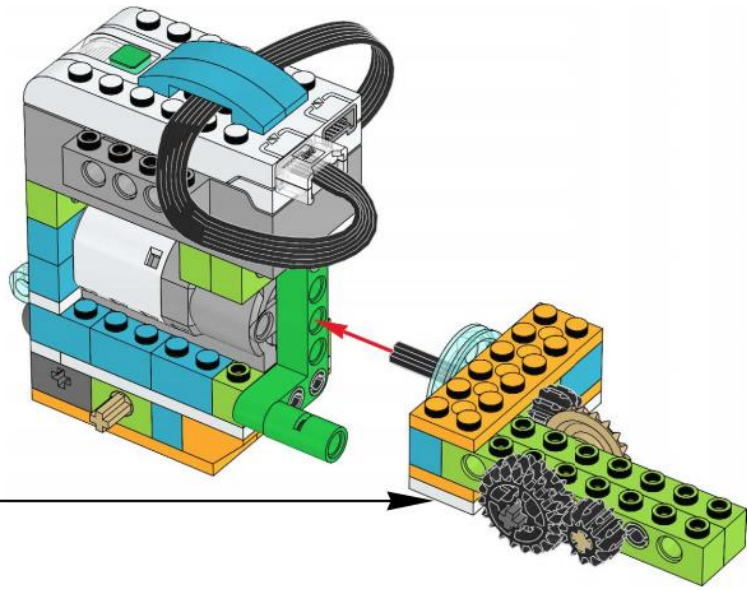
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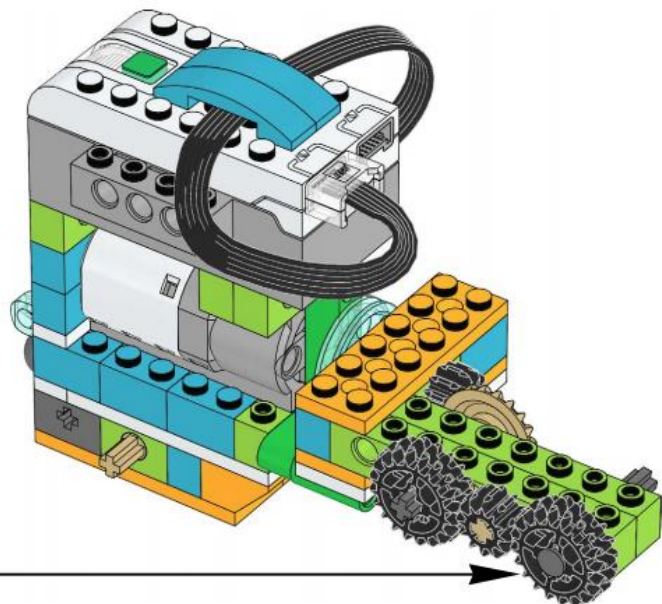
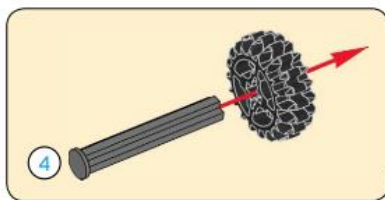
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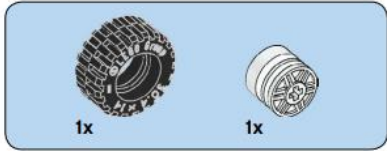


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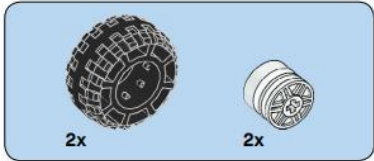
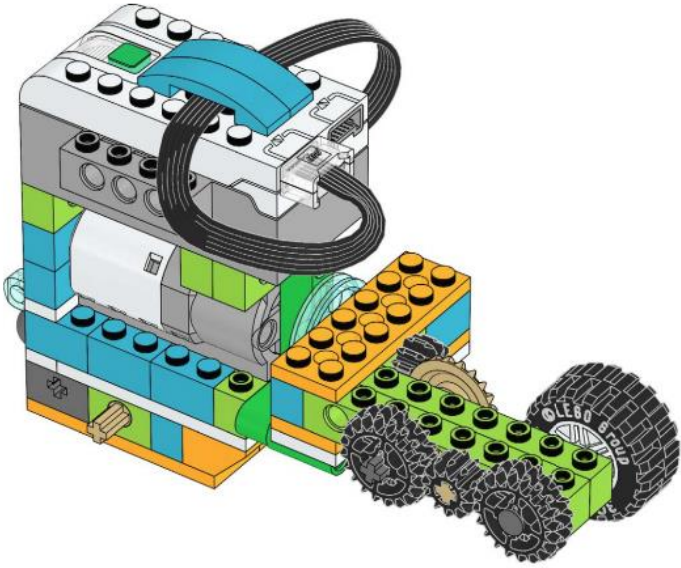


43

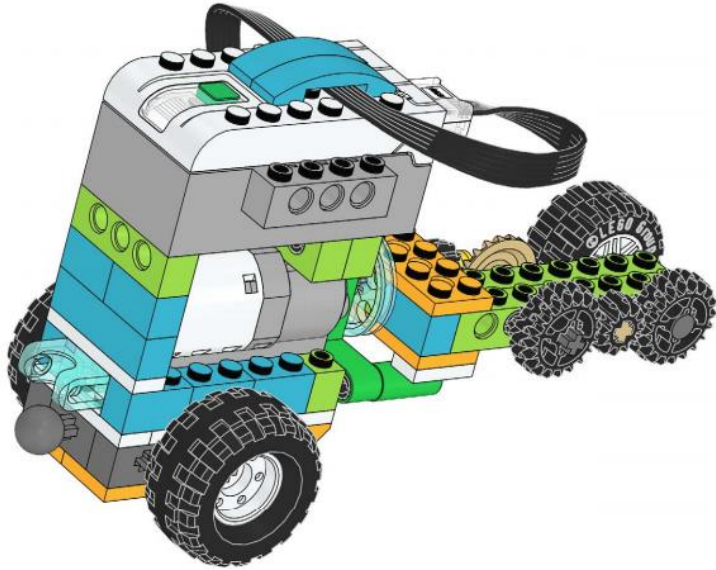




44

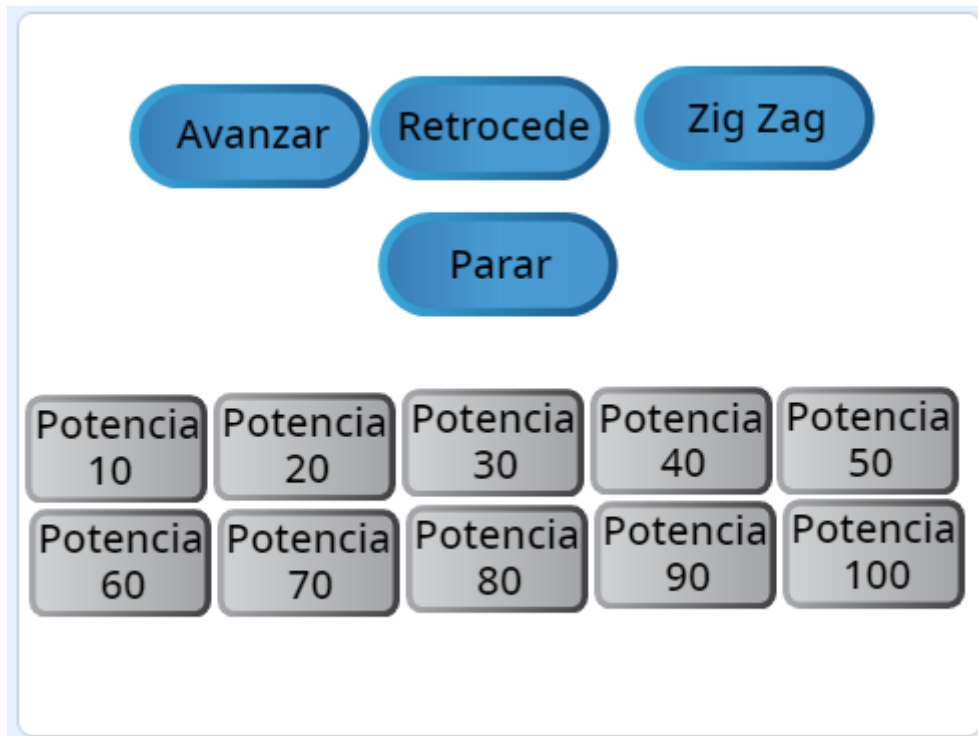


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## Codificación

Vamos a dibujar los siguientes botones:



```
al hacer clic en este objeto
dar a avanza el valor 0
fijar dirección de motor a un lado
esperar 1 segundos
dar a avanza el valor 1
```



```
al hacer clic en este objeto
dar a Retrocede el valor 0
fijar dirección de motor a otro lado
esperar 1 segundos
dar a Retrocede el valor 1
```

## Zig Zag

```
al hacer clic en este objeto
repetir hasta que <avanza = 0> o <Retrocede = 0>
  fijar dirección de motor a otro lado
  esperar 0.5 segundos
  fijar dirección de motor a un lado
  esperar 0.5 segundos
```

## Parar

```
al hacer clic en este objeto
  apagar motor
```

Potencia  
10

```
al hacer clic en este objeto
  fijar potencia de motor a 10
```

Potencia  
20

```
al hacer clic en este objeto
  fijar potencia de motor a 20
```

Potencia  
30

```
al hacer clic en este objeto
  fijar potencia de motor a 30
```

Potencia  
40

```
al hacer clic en este objeto
  fijar potencia de motor a 40
```

Potencia  
50

```
al hacer clic en este objeto
  fijar potencia de motor a 50
```

Potencia  
60

```
al hacer clic en este objeto
  fijar potencia de motor a 60
```

Potencia  
70

```
al hacer clic en este objeto
  fijar potencia de motor a 70
```

Potencia  
80

```
al hacer clic en este objeto
  fijar potencia de motor a 80
```

Potencia  
90

```
al hacer clic en este objeto
  fijar potencia de motor a 90
```

Potencia  
100

```
al hacer clic en este objeto
  fijar potencia de motor a 100
```

